



**BRITISH PARACHUTE ASSOCIATION
11th NATIONAL OPEN CHAMPIONSHIPS IN VERTICAL FORMATION SKYDIVING 2018**

PART A - GENERAL INFORMATION

1. TITLE OF THE COMPETITION

The 11th BPA British Open National Vertical Formation Skydiving Championships.

2. AIMS OF THE BRITISH CHAMPIONSHIPS

To determine the British champions of Vertical Formation Skydiving (VFS).

To determine the British standings of the competing teams.

To establish selection guidelines for national teams and individuals to be invited to attend FAI Category 1 events in 2019.

To promote and develop Vertical Formation Skydiving events.

To exchange ideas and strengthen friendly relations between sport parachutists, judges and support personnel.

To allow participants to share and exchange experience, knowledge and information.

To improve judging methods and practices.

3. COMPETITION INFORMATION

3.1. Venue

Target Skysports, Hibaldstow Airfield, Hibaldstow, Brigg, DN20 9NN

Office Tel: 0113 250 5600. Fax 0113 250 4666 DZ Tel: 01652 648837 (Office) 01652 648522 (fax)

E-Mail: info@skydiving.co.uk Skype "Target Skysports DZ" Web: www.skydiving.co.uk

3.1.1. Events

Advanced VFS 4 way – 10 rounds

Intermediate VFS 4 way – 8 rounds

Rookie VFS 2 way – 6 rounds

Note 1: No individual may enter in more than one team for intermediate or advanced VFS.

Note 2: With the exception of:-

- a) Videographers wishing to participate in more than one team across rookie, intermediate or advanced VFS.
- b) Any individual or alternate already participating in intermediate or advanced VFS may also participate in rookie VFS with another performer that is only competing in Rookie VFS.
- c) It is expected for the Rookie category that it is used as an introduction to VFS for FF1 only and new FF2 Skydivers. In the spirit of British sportsmanship it is allowing an experienced FF2 flyer or a previous VFS competitor to team up with an FF1 only or new FF2 flyer and compete at the British Nationals. The Rookie category and its dive pool are not designed for 2 experienced FF2 flyers or previous VFS competitors to compete in together.

If you have held your FF2 for over 2 years, then please pair up with an FF1 only or new FF2 flyer in order to compete. If you have previously competed in British VFS competition, then please pair up with an FF1 only or new FF2 flyer to compete. This is expected in order to prevent very experienced flyers competing at Rookie level and to uphold the spirit of British sportsmanship allowing new flyers to compete together.

Any individual wishing to comply with note 2 will require written approval from the Meet Director, to be applied for at least 7 days in advance of the event draw.

Although every effort will be made to accommodate competitors wishing to enter 2 teams after this date, it will be subject to approval of the Meet Director following review with the host dropzone.

3.2. Competition Dates

Friday August 24th 2018 to Monday 27th August 2018 inclusive.

No reserve weekend.

3.2.1. Other Dates

a) Entry fees, forms and booking in by 17:00 Thursday 23rd August 2018. (National's Entry Form).

Indemnity Form can be found on BPA Form 274.

b) The draw will be done live in front of all competitors and any rules/clarifications agreed between the competitors, Meet Directors and Chief Judge. **At least 1** representative of each team is expected to be present for the competition briefing and draw.

3.3. Entry Forms and Fees

All Competitors must be registered and booked in by 17:00 Thursday August 23rd 2018.

Completed forms must be accompanied by the relevant entry fees at that time or before.

Team captains are responsible for payment of the entire team's entry fees.

General entry fees are NOT refundable under any circumstances.

Full refunds will only be available for jumps not taken due to incomplete events.

In the event of any competitor being unable, through personal commitments, or any other reason, to compete in any part of the competition, **NO OUTSTANDING JUMP FEES WILL BE REFUNDED.**

Entry fee per person = £35 per person, discounted for early entry. Otherwise £50

Jumps

Jumps are priced at £23.00 per person, therefore:- £115 per team jump.

Protest fee

£10.00 per protest (refundable if successful).

Rejumps

£23.00 per person.

3.4. Documentation

All competitors will be required to produce the following minimum documentation when booking in:-

- Medical Certificate Declaration (Form 114) – current and valid.
- The competitor's current and up-to-date Parachutists Log Book.
- FAI Licence.
- FF1/FF2 or equivalent* (*for Open class competitors only).

Membership

British Nationals Championship Category Teams - **Full** valid BPA membership.

Open Class Competitors

Valid BPA Membership (Full or Temporary) except in the case of other European Union (EU) Parachutists, who are current members of their own country's parachuting governing organisation, have proof that they are not classified as student parachutists, have a minimum of 100 (one hundred) descents and hold current third

party liability insurance cover of a minimum of €1,500,000 and who must provide satisfactory documentary evidence of such.

Sporting Licence

Sporting Licences are not required for entry into the British National Championships. However, any competitor who feels he/she/their team may achieve a world record during the Nationals (or at any other time) must have (a) current Sporting Licence(s) prior to achieving that record. Also, any competitor wishing to be eligible to represent the UK at a World Championships or World Cup must be eligible for a current UK Sporting Licence (eligibility criteria can be found on BPA Form 110). Competitors may obtain a new Licence or the current 'stamp' at any time. Applications for a Sporting Licence or Sporting Licence renewal stamp must be made using BPA Form 110 directly to the BPA office. A fee applies. Sporting Licences or currency stamps will no longer be issued at BPA Clubs. Sporting licences should be applied for at least one month before the National Championships, as the BPA will require supporting documentation for those competitors not holding a UK passport. The Sporting Licence holder must be included on an FAI database by the BPA, at least one month prior to an FCE when representing the UK.

3.5. Equipment

Each individual is responsible for supplying their own equipment, which should consist of:-
A serviceable main and reserve in a suitable harness/container system. This must be "freely friendly" (at discretion of CI).

The use of an electronic Automatic Activation Device (AAD) and audible altimeter is mandatory.

An "in date" equipment inspection record and reserve packing card.

Suitable clothing and footwear.

Camera helmets should have no snag points and preferably have a single point of release cutaway system, which will be at the discretion of the CI.

Note: All equipment and documentation must comply with the requirements of the BPA Operations Manual. Competitors are reminded that they are required to jump with a visual altimeter and a knife.

3.6. Video Format

Teams are responsible in ensuring compatibility of the freefall equipment with the scoring system.
(see part B 4.5.2)

3.7. Competition Aircraft

At the time of writing the competition aircraft is expected to be:-

Beech 99.

3.8. Catering and Accommodation

Full catering facilities will be available, offering a range of hot and cold food and drink. A bar is available in evening. Skydive Buzz Limited has a bunkhouse. Anybody requiring accommodation is requested to contact the drop zone to make a prior booking as soon as possible.

4. ELIGIBILITY

To participate in the British Nationals, the BPA has decided to comply with the FAI rule which states:-

"The competitor can either hold a British Passport or meet the criteria laid down in the FAI rule 3.1.3.1.2., which covers residency and personal occupation"

Please refer to the FAI Sporting Code – General Section, which can be found on the documents page of the FAI website: <http://www.fai.org/ipc-documents>

Only eligible competitors can become British Champions for consideration for funding. There are no restrictions on the nationality of competitors in the Open Championships.

5. GENDER

Teams may consist of competitors of either or both sexes.

6. DRUG TESTING

The BPA fully supports Drug-Free Sport and is committed to preventing drug misuse in sport parachuting. Drug misuse is cheating and it may prejudice your safety and the safety of others. There is no place for the misuse of drugs in our sport. The BPA's Anti-Doping Policy and Rules are set out in BPA Form 220 which is downloadable from the BPA website and available on request from the BPA Office.

ANY COMPETITOR may be required to take a random drugs test. Refusal to provide a urine sample for analysis will result in disqualification. Many medications that you may need to take for common medical conditions, such as asthma or hay fever, may contain Prohibited Substances. It is vital that you do not accidentally take a prohibited substance; the consequences are the same as if you were doping. Getting it from a doctor on prescription is no defence!

For further information, please see the anti-doping page of the BPA website <http://www.bpa.org.uk/competition/drug-free-sport> which has links to the FAI and World Anti-Doping Agency (WADA) websites, where you can find up-to-date information about the prohibited list of substances and therapeutic use exemptions (see below).

Each competitor is STRICTLY LIABLE- this means that it is your own personal responsibility as a competitor to ensure you comply fully with this policy. A positive test result means disqualification for the whole team, a loss of any funding, and a ban for the individual. BPA Form 220 sets out the procedure to be followed in the event of a positive test. The test is concerned with whether a prohibited substance is present in the body, not how or why it got there.

The Therapeutic Use Exemption (TUE) application process gives competitors a means of attaining approval to use a prescribed Prohibited Substance or Method for the treatment of a legitimate medical condition. This process is in place to protect the rights of competitors to compete on a level playing field.

Any competitor with a TUE must attach a copy to the competition entry form, and must also file a copy with the BPA Office before he or she competes. TUE forms may be downloaded from the anti-doping section of the FAI website:-

http://www.fai.org/index.php?option=com_content&view=article&id=34701:cimp-therapeutic-use-exemptions-tues&catid=343:cimp&Itemid=1051

7. RESERVE WEEKEND

No reserve weekend for 2018. Section 7 & 8 do not apply for 2018.

Should the competition not complete then the reserve weekend will be used. Any teams who are not present for any round will be called as scheduled for that round and failure to attend will result in a nil score for that round only.

Any Rounds incomplete at the end of weekend one will be disregarded. All teams will then complete the round/rounds with the Reserve Weekend re-draw only for incomplete rounds.

If the competition has not been completed by the end of the reserve weekend, then the meet competition will be called with result based upon completed rounds ONLY.

8. INCOMPLETE ROUNDS REDRAW (Reserve weekend)

In the event of the competition not being completed on the first weekend, a redraw will take place on the reserve weekend. (See also Part B. 4.2)

9. MEET DIRECTOR TERMS OF REFERENCE

The meet director is responsible as follows:-

- Ensure liaison with the Drop Zone for the administrative co-ordination of the event schedule.
- Ensure a visible point of contact amongst the competitors is maintained at least for 25% of the event time to allow the opportunity for feedback and clear access to officials.
- To have the casting vote on any matters identified by the chief judge.

10. WIND TUNNELS

Competitors are not allowed to use a wind tunnel from Draw until the end of the competition (if a reserve weekend is required then wind tunnels may be used until the draw of the reserve event till the end of that competition).

11. LICENCE TO USE IMAGES

In entering this competition, competitors agree to grant, for training and judging purposes, to the BPA Ltd a royalty-free non-exclusive licence to use any video or other images submitted to the competition.

12. TEAM CAPTAINS

- a) Each team shall appoint a Team Captain.
- b) The Team Captains shall attend meetings called by the Meet Director for the purpose of obtaining competitor advice or opinion and for purposes of the draw.

END PART A.

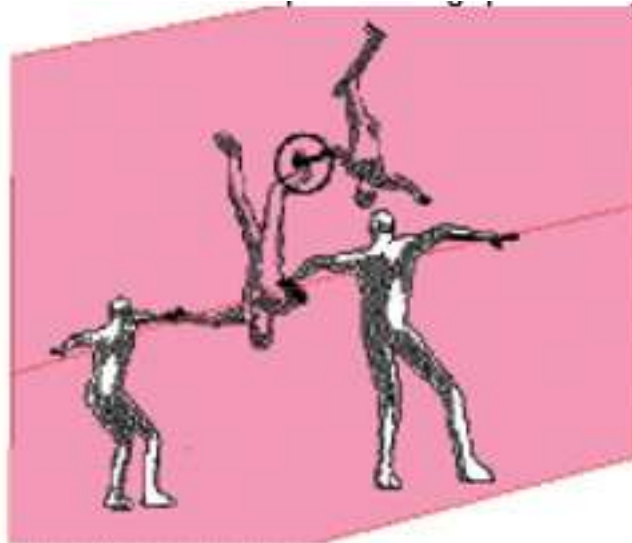
PART B - GENERAL RULES

1. COMPETITION

The competition will be conducted under the authority granted by the BPA according to the regulations. All participants accept these rules together with those laid down in the BPA operations manual/ and or any local SOP regulations as binding by registering in the competition.

2. DEFINITIONS OF WORDS AND PHRASES USED IN THESE RULES

- 2.1.** Formation: consists of competitors linked by grips.
For VFS with each competitor in the correct orientation.
- 2.2.** Grip:- consists of a handhold on an arm leg or foot of another jumper as shown in 7.2. As a minimum, a grip requires stationary contact.
- 2.3.** Grip line:- this is the line linking the torsos of two competitors via their arms or legs and feet and the grip that joins them.
 - 2.3.1.** For VFS Clarification regarding random M) and O) – There is an imaginary vertical plane passing through the handgrips, with outside competitors having hand grips on one side of the vertical plane and the competitor taking the leg grip on the other side of the vertical plane. No grip line may cross the vertical plane within the formation.



- 2.4.** Body:- consists of the entire competitor and their equipment.
- 2.5.** Dive Pool:- consists of the Random Formations and Block Sequences depicted in the addenda to these rules.
- 2.6.** Subgroup:- is the individual jumper, or linked jumpers, required to complete a designated manoeuvre during the inter of a block sequence.
- 2.7.** A subgroup's centerpoint:- is one of the following: 1. The defined grip or the geometric centre of the defined grips within a subgroup of linked jumpers. 2. The geometric centre of an individual's torso.
- 2.8.** Total Separation:- is when all competitors show at one point in time they have released all their grips and no part of their arms have contact with another body.

- 2.9.** Inter:- is an intermediate requirement within a block sequence which must be performed as depicted in the dive pools.
- 2.10.** Sequence:- is a series of random formations and block sequences which are designated to be performed on a jump.
- 2.11.** Scoring formation:- is a formation which is correctly completed and clearly presented either as a random formation or within a block sequence as depicted in the dive pool, and which, apart from the first formation after exit, must be preceded by a correctly completed and clearly presented total separation or inter, as appropriate.
- 2.12.** Infringement:- is one of the following: 1. An incorrect or incomplete formation which is followed within working time by either a total separation or, an inter, whether correct or not. 2. A correctly completed formation preceded by an incorrect inter or incorrect total separation. 3. A formation, inter, or total separation not clearly presented.
- 2.13.** Omission:- is one of the following: 1. A formation or inter missing from the drawn sequence. 2. No clear intent to build the correct formation or inter is seen and another formation or inter is presented and there is an advantage to the team resulting from the substitution.
- 2.14.** Working Time:- is the period of time during which teams are scored on a jump which starts the first moment any competitor (other than the Videographer) separates from the aircraft, as determined by the Judges, and terminates a number of seconds later as specified in 3.1.
- 2.15.** NV: Formations, inters, or total separations not visible on screen due to meteorological conditions, or factors relating to the Videographer's freefall video equipment that cannot be controlled.
- 2.16.** Judgement Call:- An assessment by the judges of a formation, infringement or omission that is not unanimous.
- 2.17. Orientation**
- 2.17.1.** "Head Down" orientation requires that the competitor's torso is approximately vertical with the head down, towards the ground.
- 2.17.2.** "Head Up" orientation requires that the competitor's torso is approximately vertical with the head up, towards the sky.
- 2.17.3.** "Bellyflying" or "Belly to Earth" orientation requires that the competitor's torso is in a horizontal (prone) with the front of the torso toward the earth. ("Bellyflying" is not currently used in VFS formations).
- 2.17.4.** "Backflying" orientation requires that the competitor's torso is in a horizontal (prone) position, with the back of the torso toward the earth. ("Backflying" is not currently used in VFS formations).

3. THE EVENTS

- 3.1.** The discipline will be comprised of the following events:-
- a) Advanced VFS 4 way – 10 rounds comprising of all blocks and randoms from:-
Addendum E: Current Vertical Formation Skydiving 4-Way Block Pool Advanced &
Addendum F: Current Vertical Formation Skydiving 4-Way Random Pool Advanced

- b) Intermediate VFS 4 way – 8 rounds using:-
Only blocks 1,2,3,4,7,8,12,13,14,21,22 & randoms A,C,E,H,J,K,L,Q from:-
Addendum E: Current Vertical Formation Skydiving 4-Way Block Pool Advanced &
Addendum F: Current Vertical Formation Skydiving 4-Way Random Pool Advanced
- c) Rookie VFS 2 way – 6 rounds using:-
Addendum G: Vertical Formation Skydiving Rookie 2-Way

- 3.1.1.** All VFS events: Exit altitude is 3960 meters / 13 000 feet AGL.
Working Time is 35 seconds.
- 3.1.2.** For meteorological reasons only, and with the consent of the FAI Controller and the Chief Judge, the Meet Director may change the exit altitude and/or working time and continue the competition. In this case the following conditions will apply:-
 - 3.1.2.1.** The working time will be 20 or 35 seconds for the VFS events.
The reduced working time must be used if the exit altitude is lowered (ref 3.1.1 and 3.1.2).
The next round must commence if the working time is changed.
 - 3.1.2.2.** The minimum exit altitude will be 2750 meters / 9000 feet AGL for the VFS events.
The maximum exit altitude will be 3960 meters / 13000 feet AGL for all events.

3.2. Objective of the Events

- 3.2.1.** The objective of the event is for the team to complete as many scoring formations as possible within the working time, while correctly following the sequence for the round.
- 3.2.2.** The accumulated total of all rounds completed is used to determine the placing of teams. Only one completed round is required to declare champions.
 - 3.2.2.1.** If two or more teams have equal scores the following order of procedures will be applied to determine the final placings:- i. One tie break round, if possible (for the first three placings only). The tie break round will be the next drawn round of the competition, ii. The fastest time (measured to hundredths of a second) to the last common scoring formation in the last completed round.

3.3. Performance Requirements

- 3.3.1.** Each round consists of a sequence of formations depicted in the dive pools of the appropriate addendum, as determined by the draw.
- 3.3.2.** It is the responsibility of the team to clearly present the start of working time, correct scoring formations, inters and total separations to the judges.
- 3.3.3.** Scoring formations need not be perfectly symmetrical, but they must be performed in a controlled manner. Mirror images of random formations and whole block sequences are permitted. For VFS mirror images are only permitted when set in a vertical plane.
- 3.3.4.** In sequences, total separation is required between block sequences, between random formations, and between block sequences and random formations.
- 3.3.5.** Where degrees are shown, (180°, 270°, 360°, 540°), this indicates the approximate degrees and direction of turn required to complete the inter as intended. The degrees shown are approximately that amount of the circumference of the subgroup's centerpoint to be presented to the centerpoint(s) of the other subgroup(s). For judging purposes, the approximate degrees and

direction of turn of subgroups centerpoints will be assessed using only the two dimensional video evidence as

3.3.6. Contact is allowed between different subgroups during the inter of a block sequence.

3.3.7. Where subgroups are shown, they must remain intact as a subgroup with only the depicted grips on other jumpers in that subgroup.

3.3.8. Assisting handholds on other bodies in a scoring formation are not permitted.

3.3.9. Handholds by the jumper on their own body within a subgroup or a scoring formation are permitted.

3.3.10. For VFS no grip line (ref. 2.3) may cross another grip line within a formation.

4. GENERAL RULES

4.1. Teams may consist of competitors of either or both sexes.

4.1.1. Individuals competing in Advanced or Intermediate VFS must hold FF2 (or equivalent at the discretion of the Meet Director).

4.1.2. Videographers competing in Rookie VFS must hold FF2 (or equivalent at the discretion of the Meet Director).

4.1.3. Individuals competing in Rookie VFS (Not videographers) may comprise of 1 performer holding FF1 and 1 performer holding both FF1 & FF2. (or equivalent at the discretion of the Meet Director).

4.2. The Draw

4.2.1. The draw of the sequences will be done publicly and supervised by the Chief Judge. Teams will be given not less than two hours' knowledge of the results of the draw before the competition starts.

4.2.2. Event Draws: All the «Block Sequences» (numerically numbered) and the «Random Formations» (alphabetically marked) shown in the appropriate addenda will be singularly placed in one container. Individual withdrawal from the container, (without replacement) will determine the sequences to be jumped in each round.

Each round will be drawn so as to consist of:-

- a) 5 or 6 scoring formations, whichever number is reached first for Advanced VFS 4 way.
- b) 3 or 4 scoring formations, whichever number is reached first for intermediate VFS 4 way.
- c) 3 or 4 scoring formations, whichever number is reached first for Rookie VFS 2 way.

4.2.3. Use of Dive Pool: Each block or formation will be drawn only once for the scheduled rounds of each competition. In the event that additional rounds are necessary, due to the tie-breaking jump-off, the dive pool for this round will consist of the blocks and formations which were not drawn for the scheduled rounds. In the event that all of the remaining blocks and formations do not complete the tie breaking round, the draw will continue from an entire original dive pool in that event, excluding any blocks or formations which have already been drawn for that round.

4.3. Competitors are not allowed to use a wind tunnel (freefall simulator) after the draw has been made.

4.4. Jump Order

4.4.1. The jump order for the first competition round of each event will be in the reverse order of the first ten placings in that event at the most recent IPC sanctioned World Parachuting

Championships of the relevant Event. All teams not covered by this procedure will jump at the beginning of the round, with their jump order determined by a draw.

4.4.2. An updated reverse-order-of-jumping shall be implemented after every break in the competition jumps which occurs after a completed round where practical.

4.5. Video Transmission and Recording

4.5.1. Each team shall provide the video evidence required to judge each round. Each freefall Videographer must use the video transmission system if provided by the Organiser.

4.5.2. For the purpose of these rules, "freefall video equipment" shall consist of the complete video system(s) used to record the video evidence of the team's freefall performance, including the camera(s), recording media, and battery(ies). All video equipment must deliver a High Definition 1080 type digital signal with a minimum frame rate of 25 frames per second, through a memory card (minimum class 10). The videographer is responsible for ensuring the compatibility of the freefall video equipment with the scoring system.

4.5.3. As soon as possible after each jump is completed, the freefall videographer must deliver the freefall video equipment (including the media used to record that jump) for dubbing at the designated dubbing station. The video evidence must remain available for viewing or download until all scores are posted as final.

4.5.4. Only one video recording will be dubbed and judged. Secondary video recordings may only be used in NV situations.

4.5.5. The dubbing station will be as close to the landing area as possible.

4.5.6. A Video Controller will be appointed by the Chief Judge prior to the start of the Judges' Conference. The Video Controller may inspect a team's freefall video equipment to verify that it meets the performance requirements as determined by him/her. Inspections may be made at any time during the competition which does not interfere with a team's performance, as determined by the Event Judge. If any freefall video equipment does not meet the performance requirements as determined by the Video Controller, this equipment will be deemed to be unusable for the competition.

4.5.7. A Video Review Panel will be established prior to the start of the official training jumps, consisting of the Chief Judge, the President of the Jury, and the FAI Controller. Decisions rendered by the Video Review Panel shall be final and shall not be subject to protest or review by the Jury.

4.5.8. If the Video Review Panel determines that the freefall video equipment has been deliberately tampered with, the team will receive no points for all competition rounds involved with this tampering.

4.5.9 The Organizer must provide the teams with a way of identification of the team showing the team number to be recorded by the Videographer just before exit. The recording should continue with the jump without a stop in recording.

4.6. Exit Procedure

4.6.1. There are no limitations on the exit other than those imposed by the Chief Pilot for safety reasons.

4.6.2. The exit will be controlled by radio and commands relayed to the team in the aircraft by the pilot or crew. Exit commands will be made using an appropriate signal system.

4.7. Scoring

4.7.1. A team will score one point for each scoring formation performed in the sequence within the allotted working time of each round. Teams may continue scoring by continually repeating the sequence.

4.7.2. For each omission three points will be deducted. If both the inter and the second formation in a block sequence are omitted, this will be considered as only one omission.

4.7.3. If an infringement in the scoring formation of a block sequence is carried into the inter (ref. 2.9.), this will be considered as one infringement only, provided that the intent of the inter requirements for the next formation is clearly presented and no other infringement occurs in the inter.

4.7.4. The minimum score for any round is zero points.

4.8. Rejumps

4.8.1. In a NV situation, the video evidence will be considered insufficient for judging purposes, and the Video Review Panel will assess the conditions and circumstances surrounding that occurrence. In this case a rejump will be given unless the Video Review Panel determines that there has been an intentional abuse of the rules by the team, in which case no rejump will be granted and the team's score for that jump will be zero.

4.8.2. Contact or other means of interference between competitors in a team and/or their Videographer shall not be grounds for the team to request a rejump.

4.8.3. Adverse weather conditions during a jump are no grounds for protest. However, a rejump may be granted due to adverse weather conditions, at the discretion of the Chief Judge. **4.8.4.** Problems with a competitor's equipment (excluding freefall video equipment) shall not be grounds for the team to request a rejump.

4.9. Training Jumps

4.9.1. Each team in each event will be given the option of one official training jump before the draw is made.

4.9.2. The aircraft type and configuration, plus the judging and scoring systems to be used in the competition will be used for the official training jump.

4.9.3. Two drawn rounds will be made available for teams use. Teams can perform a sequence of their own choice instead and receive an evaluation from the judges. In this case, teams must provide the sequence to the judges with the video.

5. JUDGING

5.1. The official training jump and competition jumps will be judged as the Videographer provides the video evidence. The Chief Judge may modify this procedure with the consent of the FAI Controller.

5.2. The judging will, as far as practical circumstances allow (landings out, rejumps etc), be judged in the reverse order of placing.

- 5.3.** Five Judges must evaluate each team's performance.
- 5.4.** The Judges will watch the video evidence of each jump (1) one time at normal speed to determine points in time. The moment of freeze frame at the end of working time will be determined at the first viewing. If a judgement call occurs, a second viewing of the jump will be conducted at normal or reduced speed between 50-90 percent of normal speed. At the request of the Event Judge a (3rd) third view of part(s) of the jump can be conducted at normal or reduced speed. The speed of the second- and third viewings (normal or reduced) will be determined by the Event Judge. The Chief Judge will decide prior to the start of the Competition the percentage of reduced speed to be used for the different Events. The freeze frame from the first viewing will be applied on each viewing.
 - 5.4.1.** If, after the viewings are completed, and within fifteen seconds of the knowledge of the result, the Chief Judge, Event Judge or any Judge on the panel considers that an absolutely incorrect assessment has occurred, the Chief Judge or Event Judge will direct that only that part(s) of the jump in question be reviewed at reduced speed in accordance with 5.4. If the review results in a minimum four to one judge decision by the Judges on the part(s) of the performance in question, the score for the jump will be adjusted accordingly. Only one review is permitted for each jump.
- 5.5.** The Judges will use the electronic scoring system to record their evaluation of the performance. The Judges may correct their evaluation record after the jump has been judged. Corrections to the evaluation record can only be made before the Chief Judge signs the score sheet. All individual judge's evaluations will be published.
- 5.6.** A majority of Judges must agree in the evaluation in order to; credit the scoring formation, or assign an omission, or determine an NV situation.
- 5.7.** The chronometer will be operated by the Judges or by a person(s) appointed by the Chief Judge, and will be started as determined in 2.14. If Judges cannot determine the start of the working time, the following procedure will be followed. Working time will start as the videographer separates from the aircraft and a penalty equal to 20% (rounded down) of the score for that jump will be deducted from the score for that jump.

6. COMPOSITION OF TEAMS

- 6.1.** Teams for the Advanced and Intermediate category will consist of five (5) members including the Videographer, and may be of either or both sexes. Teams for the Rookie category will consist of three (3) members including the Videographer, and may be of either or both sexes.
- 6.2.** Subject to any manifesting constraints competitors, including Videographers may compete in more than one team or event if agreed before the start of any event. See Part A, section 3.1.1.
- 6.3.** Each team shall appoint a Team Captain. The Team Captain shall attend meetings called by the Meet Director for the purpose of obtaining competitor advice or opinion and for purposes of the draw.

7. DEFINITION OF SYMBOLS

7.1. Coding in the Dive Pool annexes is as follows:-

7.1.1

Indicates direction of turn by the subgroup



7.1.2

Indicates turn by the subgroup in either direction



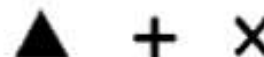
7.1.3

Indicates turns by all subgroups



7.1.4 a)

Indicates clarification of intent VFS

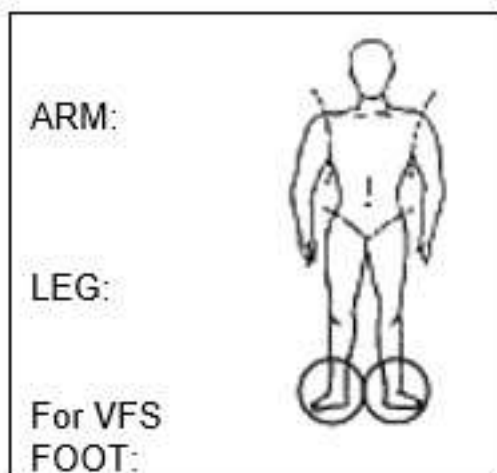


7.1.4 b)

Indicates clarification of intent FS



7.2. Visualisation for grip positions, ref Part B 2.2.



8. PROGRAMME OF EVENTS

8.1. The event will consist of up to ten (10) rounds.

8.2. Minimum rounds to complete a competition is one (1) round.

9. TROPHIES AND MEDALS

A Trophy will be awarded to the British National Champions. Medals in the British National championships will be awarded to competitors placed first (gold) second (silver) and third (bronze). In the Open event, only a gold medal may be awarded, and then only if the winner is ineligible for the British Nationals AND has won the event in its entirety.

Prize giving will begin as soon as the host Drop Zone can arrange after the event has been completed and one any dignitaries who will be involved in the presentation are available.

10. FINAL DECISION

These rules will take precedence at all times, however, if due to ambiguity or omission, these rules are not deemed by the Chief Judge to be clear, the Chief Judge will refer to the FAI rules, if then no final conclusion can be reached from the FAI rules, the Chief Judge will refer the matter to the Meet Director whose decision will be final and binding.

FAI / IPC Competitions Rules for Vertical Formation Skydiving 2018 Edition.

ADDENDA

Addendum E: Current Vertical Formation Skydiving 4-Way Block Dive Pool Advanced

Addendum F: Current Vertical Formation Skydiving 4-Way Random Dive Pool Advanced

Addendum G: BPA Vertical Formation Skydiving 2-Way Dive Pool Rookie

END PART B.